03
DYNAMITE
RATED TEEN
JONNY QUEST
JOE CASEY
SEBASTIÁN PIRIZ

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ANTHONY MARQUES
FRAN CRIVELLI
CAPONI

03
DYNAMITE
RATED TEEN
JONNY QUEST
JOE CASEY
SEBASTIÁN PIRIZ
PACE

JONNY QUEST™

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JONNY QUEST CREATED BY DOUG WILDEY

SPECIAL THANKS TO JOSH ANDERSON AND VICTORIA SELOVER

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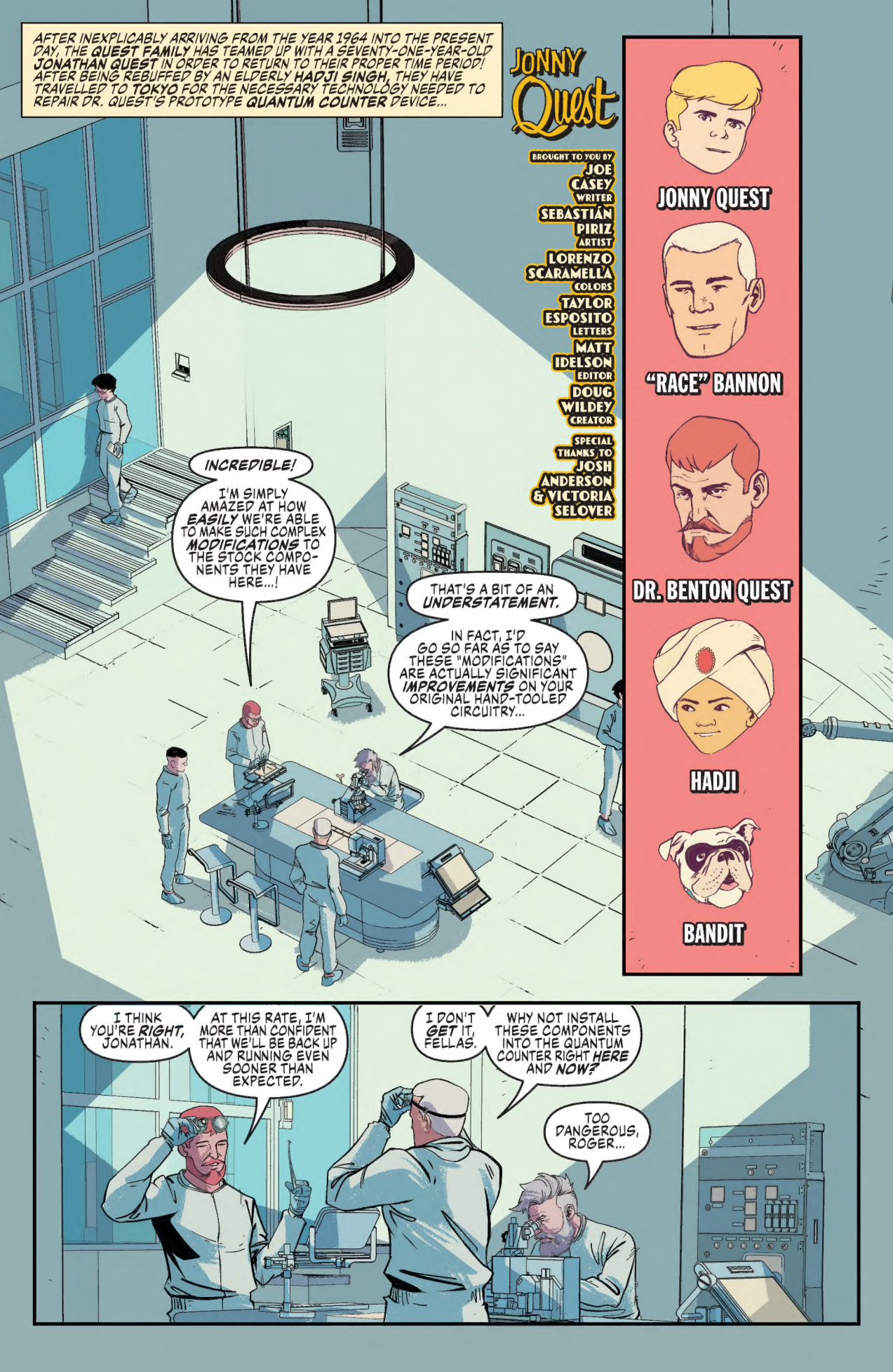
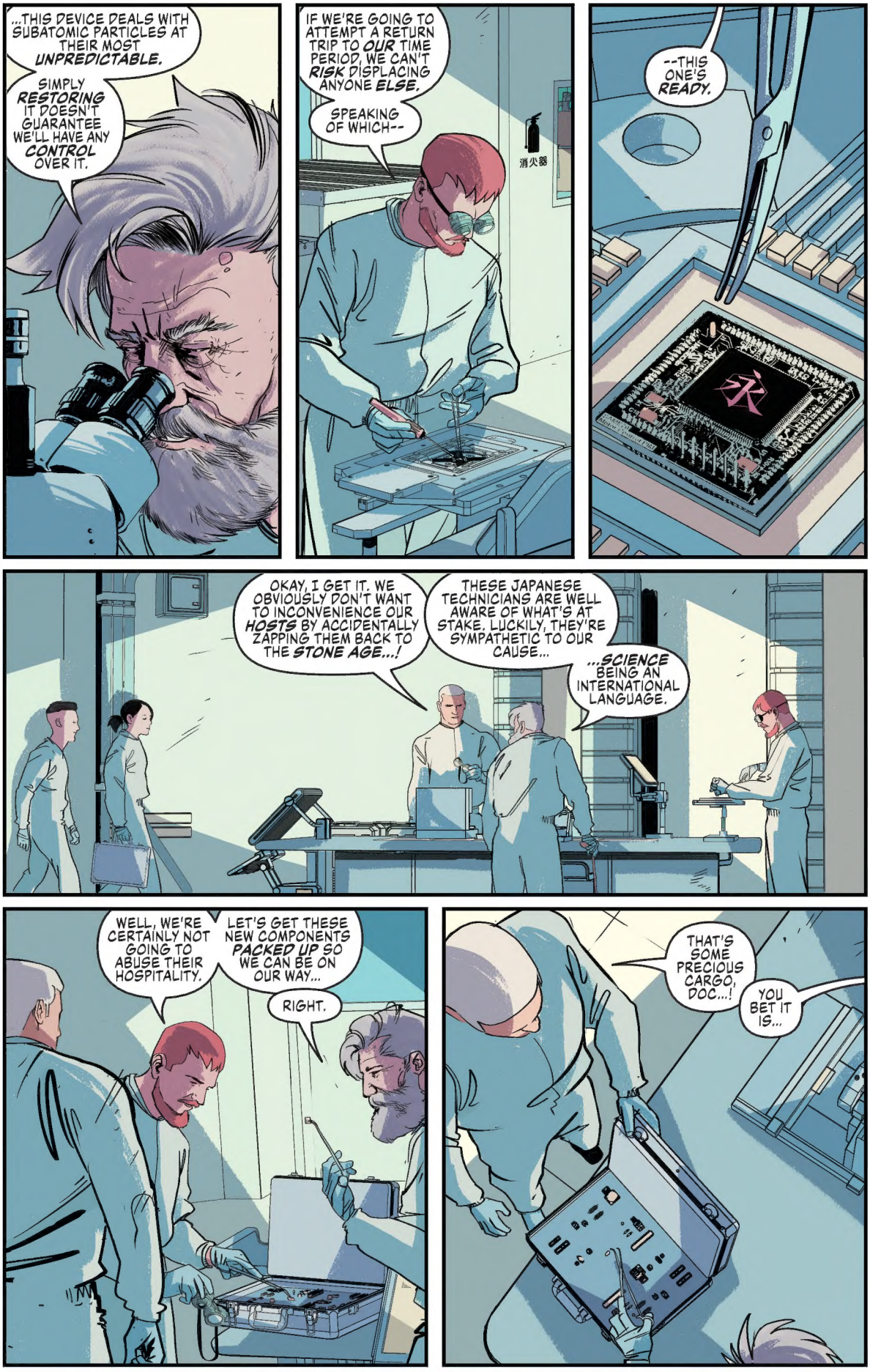
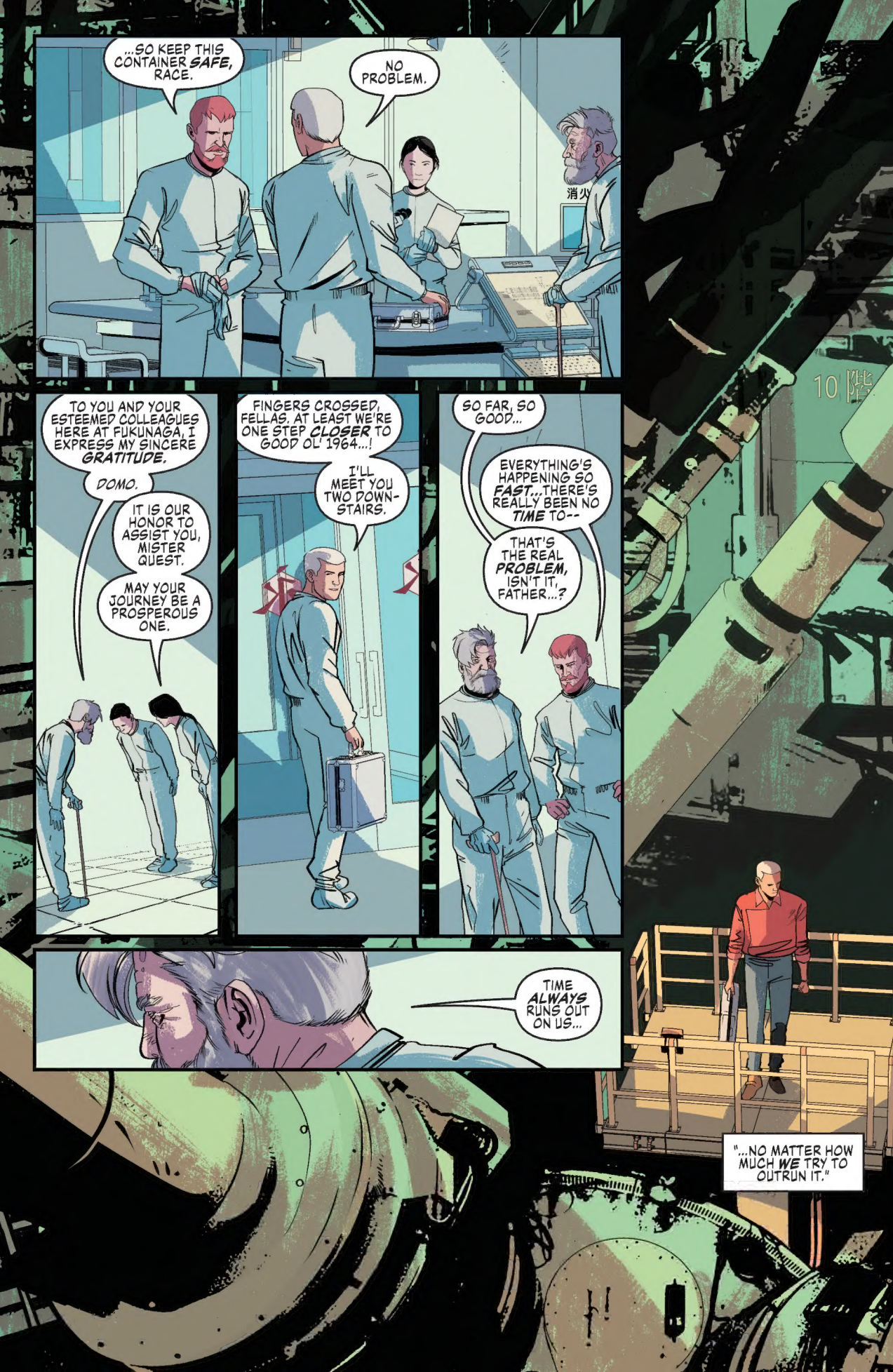

AFTER INEXPLICABLY ARRIVING FROM THE YEAR 1964 INTO THE PRESENT DAY, THE QUEST FAMILY HAS TEAMED UP WITH A SEVENTY-ONE-YEAR-OLD JONATHAN QUEST IN ORDER TO RETURN TO THEIR PROPER TIME PERIOD! AFTER BEING REBUFFED BY AN ELDERLY HADJI SINGH, THEY HAVE TRAVELLED TO TOKYO FOR THE NECESSARY TECHNOLOGY NEEDED TO REPAIR DR. QUEST'S PROTOTYPE QUANTUM COUNTER DEVICE...
JONNY Quest
BROUGHT TO YOU BY
JOE CASEY WRITER
SEBASTIÁN PIRIZ ARTIST
LORENZO SCARAMELLA COLORS
TAYLOR ESPOSITO LETTERS
MATT IDELSON EDITOR
DOUG WILDEY CREATOR
SPECIAL THANKS TO JOSH ANDERSON & VICTORIA SELOVER
JONNY QUEST
"RACE" BANNON
DR. BENTON QUEST
HADJI
BANDIT
INCREDIBLE!
I'M SIMPLY AMAZED AT HOW EASILY WE'RE ABLE TO MAKE SUCH COMPLEX MODIFICATIONS TO THE STOCK COMPONENTS THEY HAVE HERE...!
THAT'S A BIT OF AN UNDERSTATEMENT.
IN FACT, I'D GO SO FAR AS TO SAY THESE "MODIFICATIONS" ARE ACTUALLY SIGNIFICANT IMPROVEMENTS ON YOUR ORIGINAL HAND-TOOLED CIRCUITRY...
I THINK YOU'RE RIGHT, JONATHAN.
AT THIS RATE, I'M MORE THAN CONFIDENT THAT WE'LL BE BACK UP AND RUNNING EVEN SOONER THAN EXPECTED.
I DON'T GET IT, FELLAS.
WHY NOT INSTALL THESE COMPONENTS INTO THE QUANTUM COUNTER RIGHT HERE AND NOW?
TOO DANGEROUS, ROGER...

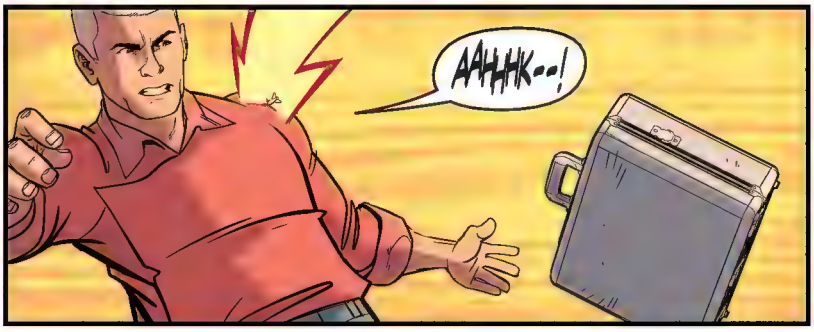

...THIS DEVICE DEALS WITH SUBATOMIC PARTICLES AT THEIR MOST UNPREDICTABLE.
SIMPLY RESTORING IT DOESN'T GUARANTEE WE'LL HAVE ANY CONTROL OVER IT.
IF WE'RE GOING TO ATTEMPT A RETURN TRIP TO OUR TIME PERIOD, WE CAN'T RISK DISPLACING ANYONE ELSE.
SPEAKING OF WHICH--
消火器
--THIS ONE'S READY.
OKAY, I GET IT. WE OBVIOUSLY DON'T WANT TO INCONVENIENCE OUR HOSTS BY ACCIDENTALLY ZAPPING THEM BACK TO THE STONE AGE...!
THESE JAPANESE TECHNICIANS ARE WELL AWARE OF WHAT'S AT STAKE. LUCKILY, THEY'RE SYMPATHETIC TO OUR CAUSE...
...SCIENCE BEING AN INTERNATIONAL LANGUAGE.
WELL, WE'RE CERTAINLY NOT GOING TO ABUSE THEIR HOSPITALITY.
LET'S GET THESE NEW COMPONENTS PACKED UP SO WE CAN BE ON OUR WAY...
RIGHT.
THAT'S SOME PRECIOUS CARGO, DOC...!
YOU BET IT IS...


...SO KEEP THIS CONTAINER SAFE, RACE.
NO PROBLEM.
消火
TO YOU AND YOUR ESTEEMED COLLEAGUES HERE AT FUKUNAGA, I EXPRESS MY SINCERE GRATITUDE.
DOMO.
IT IS OUR HONOR TO ASSIST YOU, MISTER QUEST.
MAY YOUR JOURNEY BE A PROSPEROUS ONE.
FINGERS CROSSED, FELLAS. AT LEAST WE'RE ONE STEP CLOSER TO GOOD OL' 1964...!
I'LL MEET YOU TWO DOWN-STAIRS.
SO FAR, SO GOOD...
EVERYTHING'S HAPPENING SO FAST...THERE'S REALLY BEEN NO TIME TO--
THAT'S THE REAL PROBLEM, ISN'T IT, FATHER...?
TIME ALWAYS RUNS OUT ON US...
10階
"...NO MATTER HOW MUCH WE TRY TO OUTRUN IT."

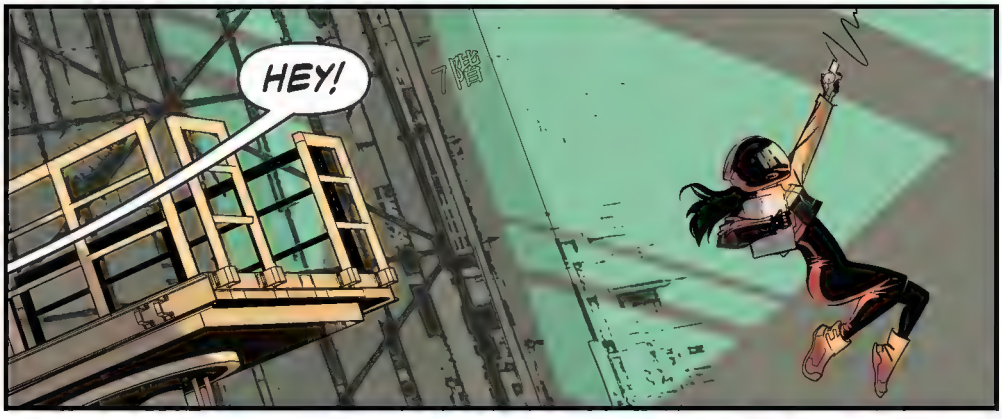
HEY, SILVER FOX--
9階
--LOOK ALIVE!
NICE SHOT.
NOT MANY PEOPLE ARE ABLE TO SNEAK UP ON ME...!
I'M NOT JUST ANYONE, OLD MAN.
I'M HERE FOR THE CASE.
SURE YOU ARE.
SORRY, BUT THIS "OLD MAN" IS GONNA HOLD ONTO IT.
IT'S THE HAIR, ISN'T IT...?
HIII-YAAAH--!

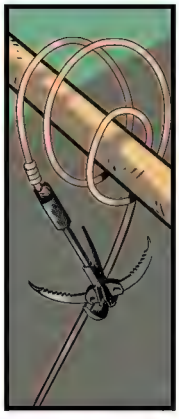
OKAY--!
DON'T TAKE THIS PERSONALLY--!
I DON'T TAKE ANYTHING PERSONALLY.
MY GRANDMOTHER TAUGHT ME THAT.
SOUNDS LIKE A REAL CLASSY LADY.
READY FOR ROUND TWO...?

I'M READY TO DELIVER THE KNOCK-OUT...!

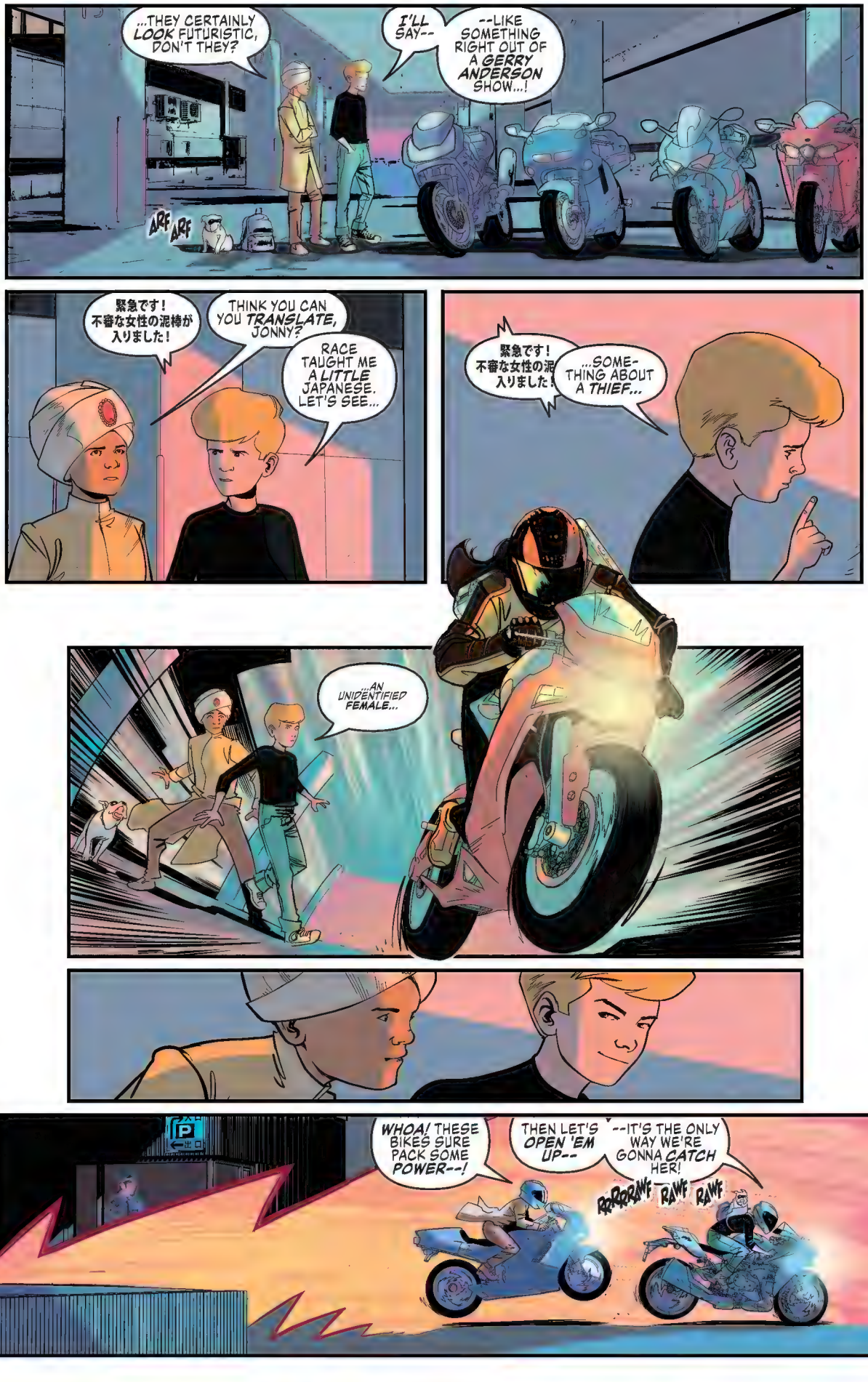

AAHHK--!

THERE WE GO!


HEY!

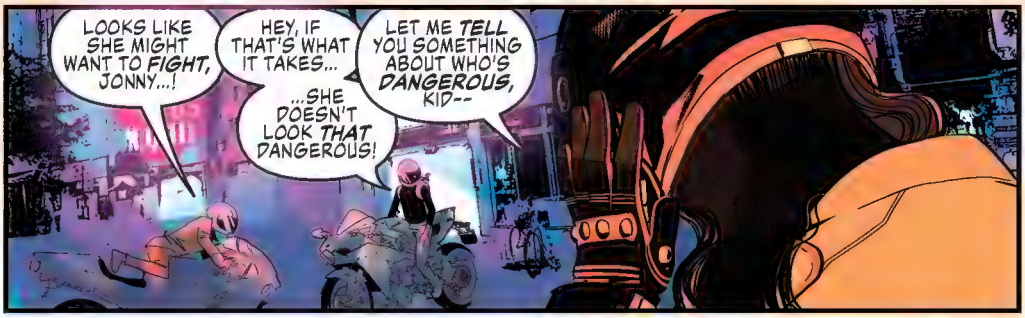


DAMN...
...SHE'S GOOD...!


...THEY CERTAINLY LOOK FUTURISTIC, DON'T THEY?
I'LL SAY--
--LIKE SOMETHING RIGHT OUT OF A GERRY ANDERSON SHOW...!
ARF ARF
緊急です！ 不審な女性の泥棒が入りました！
THINK YOU CAN YOU TRANSLATE, JONNY?
RACE TAUGHT ME A LITTLE JAPANESE. LET'S SEE...
緊急です！ 不審な女性の泥
入りました！
...SOME-THING ABOUT A THIEF...
...AN UNIDENTIFIED FEMALE...
WHOA! THESE BIKES SURE PACK SOME POWER--!
THEN LET'S OPEN 'EM UP--
--IT'S THE ONLY WAY WE'RE GONNA CATCH HER!
RRRRRAWF
RAWF
RAWF

THERE SHE IS!
YOLP YOLP
I SEE HER--!
HADJI--
--LET'S MAKE OUR MOVE!
RIGHT!

ALL IT TAKES IS A LITTLE PALM KEY SPECIAL--
--TO CUT HER OFF!


LOOKS LIKE SHE MIGHT WANT TO FIGHT, JONNY...!
HEY, IF THAT'S WHAT IT TAKES...
...SHE DOESN'T LOOK THAT DANGEROUS!
LET ME TELL YOU SOMETHING ABOUT WHO'S DANGEROUS, KID--

--YOU HAVE NO IDEA.
:GASP!:
S-SHE... SHE LOOKS JUST LIKE...
...JADE...!
SHE SURE DOES--
-- SHE'S ALMOST THE SPITTING IMAGE...!
YOU PUNKS ARE WAY IN OVER YOUR HEADS.
AND THE NAME'S JASMINE...
WELL, WHOEVER YOU ARE, I'M BETTING THAT CASE ON YOUR BACK DOESN'T BELONG TO YOU...!
IF YOU'RE NOT IN THE MOOD TO JUST HAND IT OVER PEACEFULLY, I'M AFRAID WE'RE JUST GONNA HAVE TO TAKE IT...
YOU CAN TRY.
OKAY. YOU ASKED FOR IT--
STAND DOWN, INTERLOPERS--

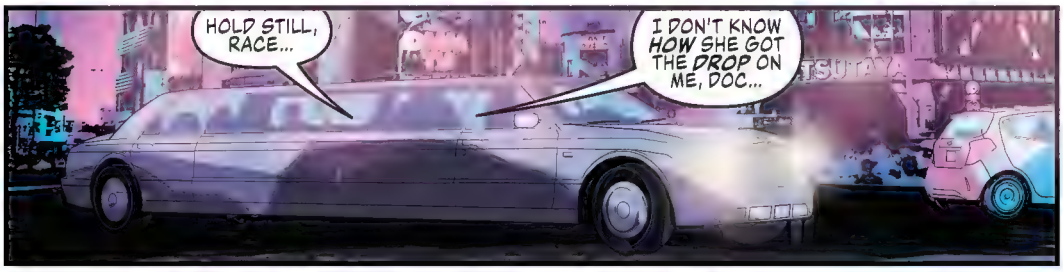
--YOU CLEARLY DON'T BELONG HERE!
YEE-OWW--
--WHO'RE THESE GUYS?!
NO IDEA! BUT THEY SEEM TO WANT--
--HEY! WHERE D'YA THINK YOU'RE GOING?!
SORRY, KID--
--THIS MELEE IS NONE OF MY BUSINESS!
GOOD LUCK!

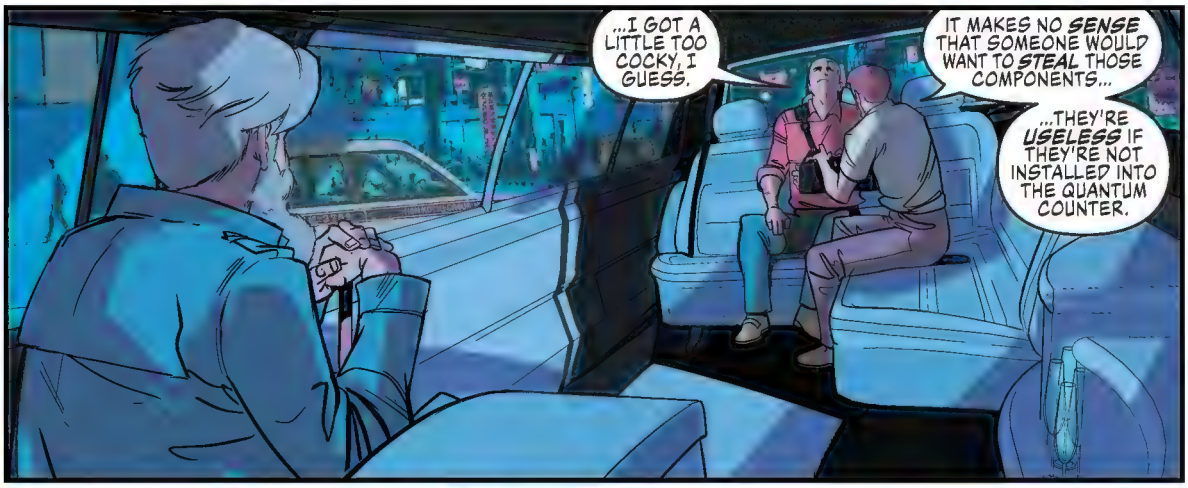
I DON'T UNDERSTAND--
--ARE THEY WORKING TOGETHER?!
I DUNNO--
--DOES IT MATTER?!
YIPE
NOW WHAT--?
WE ARE SURROUNDED...
...SO I WOULD SAY OUR OPTIONS ARE SEVERELY LIMITED...!
RIGHT.
WELL, IN THAT CASE...
...WE MIGHT AS WELL GO DOWN SWINGING--
THIS HAS TO BE A JOKE--

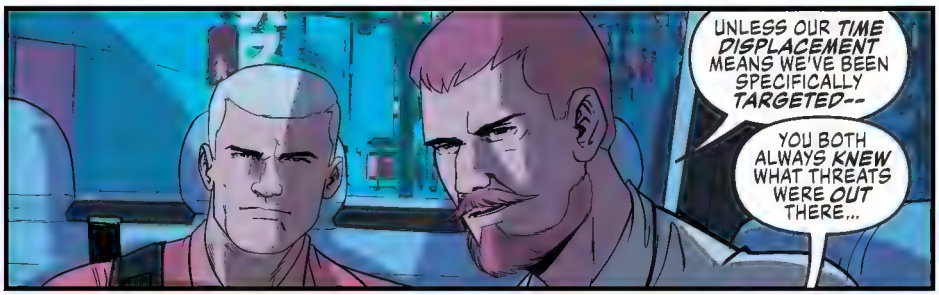
--CAN'T YOU TWO TAKE CARE OF YOURSELVES?!
LLRRHHT--!
WHAT, DO YOU NEED AN ENGRAVED INVITATION, KID--?!
PICK UP THE SWORD!
OKAY, OKAY!
YOU SURE ARE BOSSY LIKE JADE...!
RAWF RAWF
JONNY--
--I THINK THERE'S STILL TOO MANY OF THEM!
JUST KEEP FIGHTING!
YOU TALK A GREAT GAME, KID--

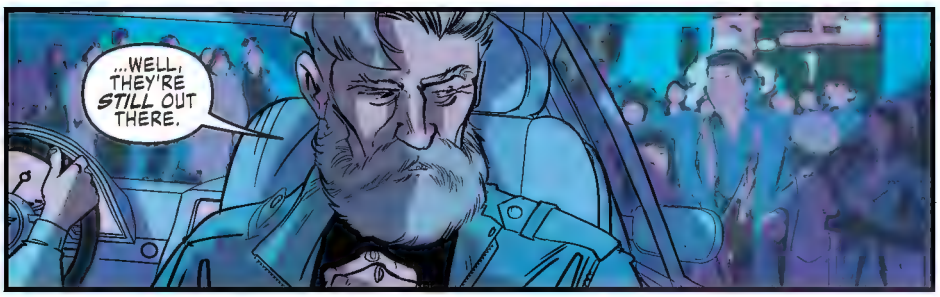
--BUT IT LOOKS T'ME LIKE YOU'RE HOLDING BACK!
--!
DID YOU JUST KILL THAT ONE?!
CLOSE ENOUGH.
BESIDES, IT'S EITHER THEM OR US! OR WOULD YOU RATHER--
BOTH OF YOU! DROP YOUR WEAPONS AND SURRENDER--
--UNLESS YOU WANT TO SEE YOUR COMPANION'S HEAD SEPARATED FROM HIS BODY...!
DON'T... LISTEN TO THEM, JONNY...
...DON'T...

ALRIGHT!
JUST... DON'T HURT HIM...
WE GIVE UP...
...RIGHT, JASMINE?
H-HEY...!
DON'T DO IT...
THAT'S MY BEST FRIEND, OKAY?!
WE'RE NOT RISKING HIS LIFE OVER YOUR EGO--!
SFX
:SIGH:
FINE.
DAMMIT...!
OUR MASTER WILL BE PLEASED.
INDEED.
NOW LET'S LOAD THEM UP AND GET THEM OUT OF HERE...!


HOLD STILL, RACE...
I DON'T KNOW *HOW* SHE GOT THE *DROP* ON ME, DOC...

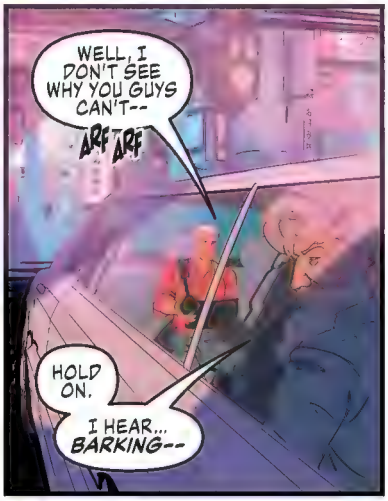

...I GOT A LITTLE TOO COCKY, I GUESS.
IT MAKES NO *SENSE* THAT SOMEONE WOULD WANT TO *STEAL* THOSE COMPONENTS...
...THEY'RE *USELESS* IF THEY'RE NOT INSTALLED INTO THE QUANTUM COUNTER.


UNLESS OUR *TIME DISPLACEMENT* MEANS WE'VE BEEN SPECIFICALLY *TARGETED*--
YOU BOTH ALWAYS *KNEW* WHAT THREATS WERE *OUT* THERE...

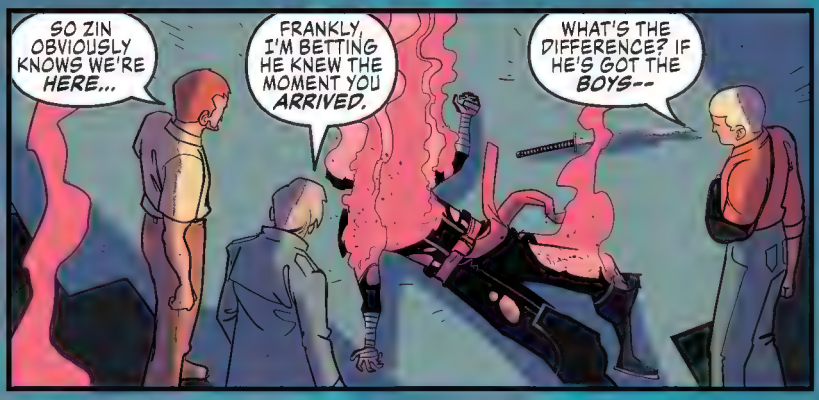

...WELL, THEY'RE *STILL* OUT THERE.

YOU KNOW, WE HAVEN'T DISCUSSED *HADJI'S* REFUSAL TO HELP US--
--THE HADJI OF *THIS* ERA, THAT IS--
--DID SOMETHING *HAPPEN* WITH YOU TWO...?
I THINK IT'S SAFE TO SAY...

...THAT'S A HELL OF AN *UNDERSTATEMENT.*

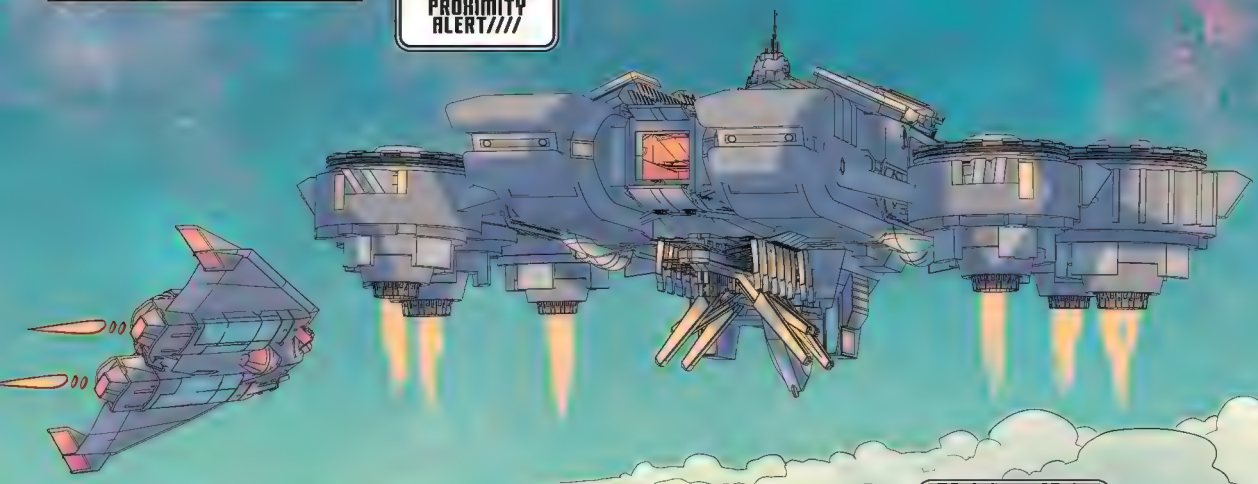

WELL, I DON'T SEE WHY YOU GUYS CAN'T--
ARF ARF
HOLD ON.
I HEAR... *BARKING*--

--IS THAT BANDIT?!
STOP THE CAR!
AFTER ALL THESE YEARS, I'D STILL KNOW THAT BARK ANYWHERE--!
SOUNDS LIKE HE'S CLOSE...!
ARF ARF
THIS WAY!
HOW'D THEY GET THIS FAR FROM THE FUKUNAGA BUILDING?!
RAWF RAWF RAWF
I JUST HOPE THE BOYS DIDN'T GET THEMSELVES IN SOME KIND OF--
--LOCAL TROUBLE...!
GGGRRRRR
I THINK THIS MIGHT BE A LITTLE MORE THAN "LOCAL" TROUBLE.
THESE GUYS ARE AWFULLY CLOSE TO FULL PHYSICAL DECAY. AN OLD NINJA TRICK...


SO ZIN OBVIOUSLY KNOWS WE'RE HERE...
FRANKLY, I'M BETTING HE KNEW THE MOMENT YOU ARRIVED.
WHAT'S THE DIFFERENCE? IF HE'S GOT THE BOYS--

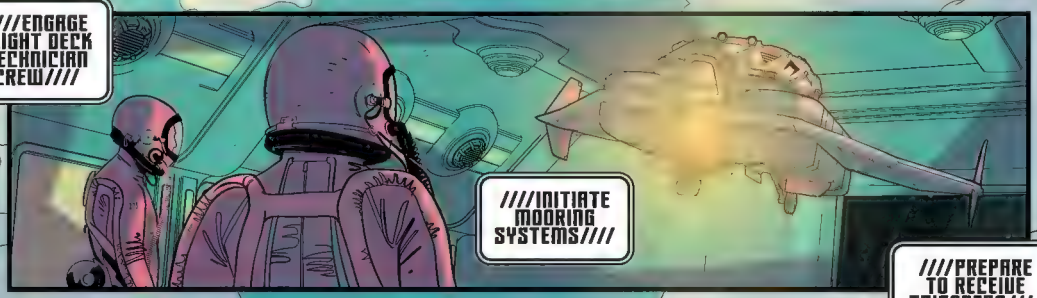
"--THEN GETTING THEM BACK IS OUR HIGHEST PRIORITY...!"

////AIRSPACE PROXIMITY ALERT////



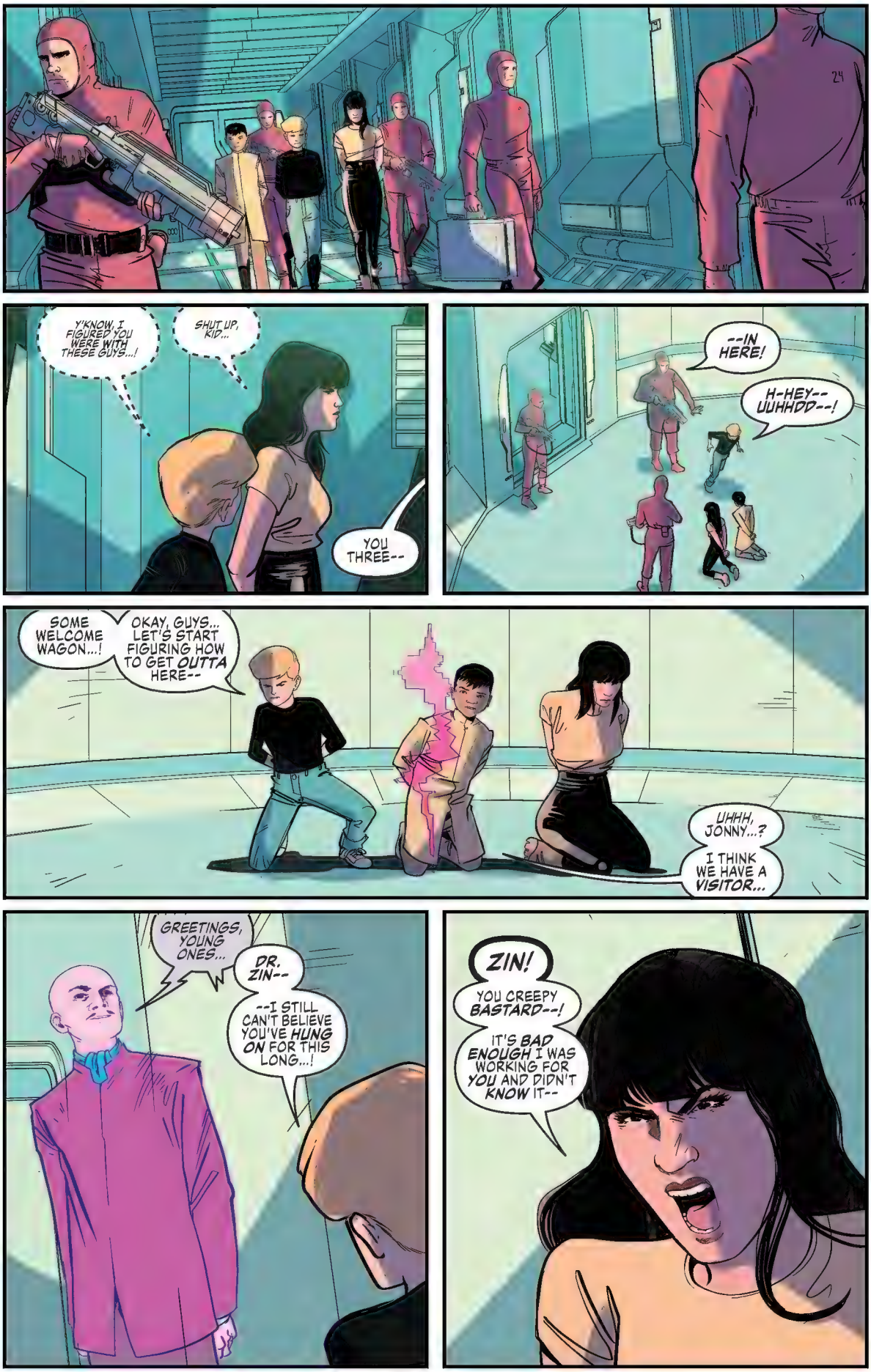
////TRANSPORT APPROACHING////

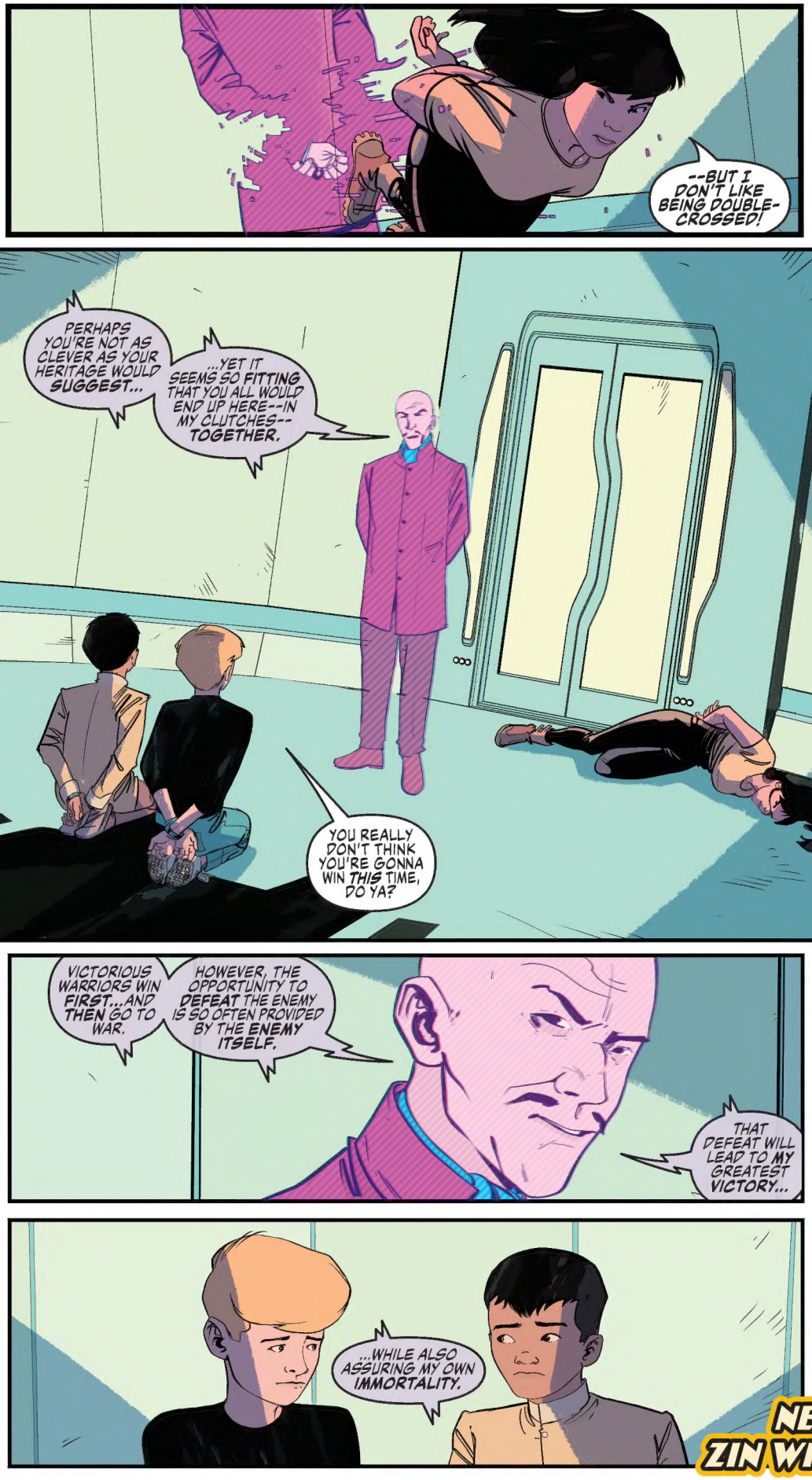
////ENGAGE FLIGHT DECK TECHNICIAN CREW////



////INITIATE MOORING SYSTEMS////

////PREPARE TO RECEIVE PRISONERS////


Y'KNOW, I FIGURED YOU WERE WITH THESE GUYS...!
SHUT UP, KID...
YOU THREE--
--IN HERE!
H-HEY-- UUHHDD--!
SOME WELCOME WAGON...!
OKAY, GUYS... LET'S START FIGURING HOW TO GET OUTTA HERE--
UHHH, JONNY...?
I THINK WE HAVE A VISITOR...
GREETINGS, YOUNG ONES...
DR. ZIN--
--I STILL CAN'T BELIEVE YOU'VE HUNG ON FOR THIS LONG...!
ZIN!
YOU CREEPY BASTARD--!
IT'S BAD ENOUGH I WAS WORKING FOR YOU AND DIDN'T KNOW IT--


--BUT I DON'T LIKE BEING DOUBLE-CROSSED!
PERHAPS YOU'RE NOT AS CLEVER AS YOUR HERITAGE WOULD SUGGEST...
...YET IT SEEMS SO FITTING THAT YOU ALL WOULD END UP HERE--IN MY CLUTCHES--TOGETHER.
YOU REALLY DON'T THINK YOU'RE GONNA WIN THIS TIME, DO YA?
VICTORIOUS WARRIORS WIN FIRST...AND THEN GO TO WAR.
HOWEVER, THE OPPORTUNITY TO DEFEAT THE ENEMY IS SO OFTEN PROVIDED BY THE ENEMY ITSELF.
THAT DEFEAT WILL LEAD TO MY GREATEST VICTORY...
...WHILE ALSO ASSURING MY OWN IMMORTALITY.
NEXT: ZIN WINS!

NEXT ISSUE

Jonny Quest and Hadji have both been kidnapped, and the Quest family is naturally going to do whatever it takes to find them. But while locating the youngest members of their ad-hoc expeditionary force might be a challenge, it's nothing compared to what breaking them out of captivity is going to take!

WRITER DECLAN SHALVEY DISCUSSES A YEAR OF THUNDERCATS AND WHAT'S NEXT!

Declan, we're coming in hot on a full year of yourThunderCats saga and the explosive revival of the franchise. How have you been feeling about how your stories have been unfolding? As well as the momentum of the title along the way.

DEC: Feeling pretty good considering how well the book is doing! Seriously though, it's been an amazing experience, from the initial enthusiasm, to the amazing initial sales, to the actual feedback from readers. Couldn't be happier with how things have gone. Currently, I'm having to switch things up as the original plan was to do a year-long reboot but with the sales momentum being so strong, we now have *at least* another year on the book, so the third arc I had been preparing to wrap the book up with has shifted dramatically, to setting up a whole new chapter in the story, not to mention expanding the 'Thunderverse.' Getting to cash in on stuff I'd previously set up, as well as creating new story pathways ...it's intimidating, but a challenge I'm relishing.

The series has featured many twists and turns along the way, with the introductions or reintroductions of characters and ideas like Snarf, Calica, Apex, and more. As well as some fun creative change-ups like issues featuring Stephen Mooney and Joe Mulvey. What can you tell us about what is being teed up for ThunderCats #11 and beyond?

DEC: Yes, I was happily surprised to see the great reaction to Calica, that was very rewarding. Introducing Apex has also been a bit of a game-changer. And while I was initially cautious about even having Snarf in the book at all, I was really happy with how we paced that reveal, it had way more emotional impact. And man, I get a kick out of seeing how Drew Moss draws him, he's not one of my favorite characters in our book.

Speaking of Drew, I feel like we found our groove straight away and I'm so glad we're getting to continue our partnership on the book. While this book is born of myself and Drew, it's also been great to be able to bring in guest creators, established names like Mooney, and newer people like Mulvey. It gives Drew a little breather from all the hard work he puts into the book, while giving the reader a fresh style to keep things interesting between story arcs.

In the next arc, we'll be centering back to Lion-O leading a team where I feel the readers are going to be really invested in. We've followed them all independently and will get to see them come together in a better and stronger way. Lion-O's connection to Calica and Apex will also be dealt with and finally, we will come to the end of our first year with a proper showdown with Mumm Ra *The Everliving*.

In particular, we're hearing through the vines that this issue might end up with a big showdown in some form between Lion-O and Mumm-Ra. Can you speak to that?

DEC: Yes, Lion-O ha been learning a lot of hard lessons since arriving on Third Earth. After having dealt with a couple of attacks on the ThunderCat's new home, Lion-O makes the decision to make a pre-emptive strike and takes the fight to Mumm Ra *alone*. It may not go the way he hopes.

From the start, your most key collaborator has of course been artist Drew Moss. How have you felt about what he's been bringing to the table, pulling your scripts onto the page, and how you two as a duo have evolved and honed things as the series has went on?

DEC: I've been fortunate to work with many great artists in the last few years. What makes Drew different is that he has a wonderful enthusiasm and dedication to us as a team on this book and goes above and beyond because of it. He is good at *everything*, be it mood, emotion, action, design, etv. The odd guest here and there is fun, but I'm very glad Drew has stayed with me on this book. I think without a doubt, he's made the ThunderCats his own, and he deserves so much credit for that. We really have found a great groove and getting to continue this book is a great opportunity to see how that collaboration evolves.

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COVER C
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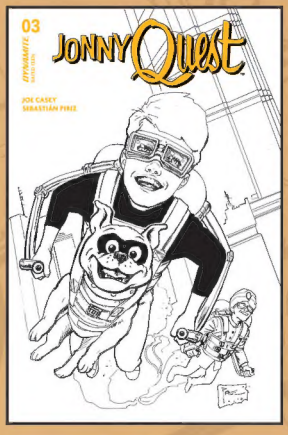
Art by RICHARD PACE

COVER E
LIMITED EDITION COVER
Virgin Art by CHAD HARDIN
Colors by CHUCK OBACH



COVER F
10 COPY INCENTIVE COVER
B&W Art by RICHARD PACE

COVER G
10 COPY INCENTIVE COVER
B&W Art by ANTHONY
MARQUES

COVER H
10 COPY INCENTIVE COVER
B&W Art by JAE LEE

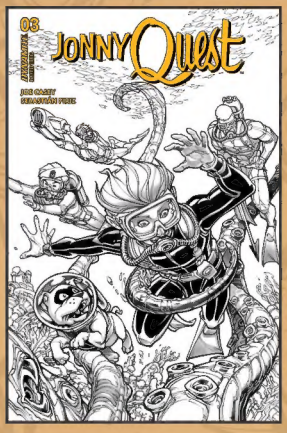
COVER I
15 COPY INCENTIVE COVER
Virgin Art by CHAD HARDIN

COVER GALLERY

COVER J
15 COPY INCENTIVE COVER
Virgin Art by RICHARD PACE

COVER K
15 COPY INCENTIVE COVER
Virgin Art by
ANTHONY MARQUES

COVER L
20 COPY INCENTIVE COVER
Virgin Art by
JAE LEE & JUNE CHUNG



COVER M
FOC COVER
B&W Art by CHAD HARDIN